Important note — emergency calls

The e3300 is not designed for making emergency calls when the mains power fails. So you should make alternative arrangements for access to Emergency Services.

(This means that you should also have a basic phone that does not need mains power, connected to your line so that you can make calls during a power failure.)

If you need help ...

The Binatone Help Line is available from 9.00 am to 5.00 pm, Monday to Friday, on

01325 304 473

Unpacking your e3300

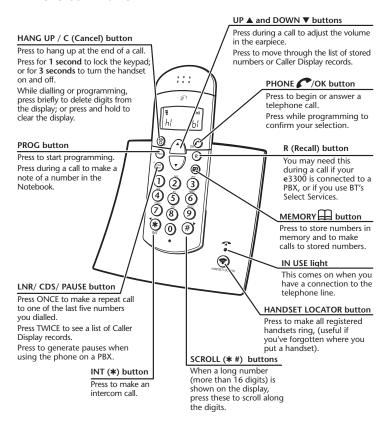
In the box are:

- the cordless handset (one for a Single system, two/three for a Twin/Triple system)
- the base unit
- rechargeable batteries and a battery compartment cover for each handset
- a **telephone line cable** for the base unit
- a mains power lead and adapter for the base
- if you have a Twin or Triple system, one or two charger pods, each with a separate mains power lead and adapter.

Keep the packaging materials in a safe place in case you later need to transport the unit.

Keep your sales (till) receipt, which is your guarantee.

Where to find it



Before you can use the handset to make calls you will need to fit and fully charge the batteries, as described on pages 4 and 5.

Please read the notes on pages 2 and 3 before you install the base unit.

If the display is blank

Press the button to switch the handset on

Symbols on the display

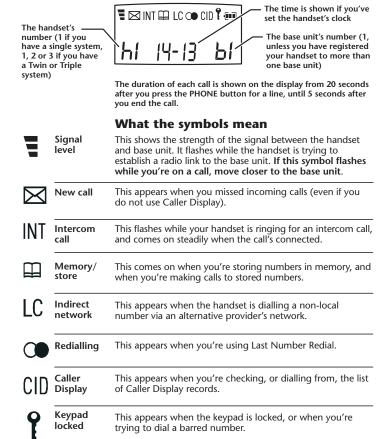
Battery

charge

symbol blinks.

level

400



When this shows 'nearly empty' (€ 1), put the handset onto

the base unit or charger pod as soon as possible, to charge

the batteries. While the batteries are being charged, this

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Continued overleaf ...

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Connection and conditions for use

You can connect your e3300 to a direct exchange line (DEL) — a line connected to a local exchange, with its own phone number; to an extension socket connected to a DEL; or to an extension on an approved compatible PBX. Do not connect the e3300 as an extension to a payphone.

The ringer equivalence numbers (RENs) of all instruments (phones, fax machines, etc.) connected to an exchange line must not add up to more than 4 — otherwise, one or more of them may not ring and/or answer calls correctly. The e3300 has a REN of 1, and most other telephones have a REN of 1 unless marked otherwise.

Read these notes first

Choosing a site for the base unit and charger pod

The base unit and charger pod should each be placed on a level surface, in a position where:

- the mains adapter plug will reach an easily accessible 230-V AC switched mains supply socket never try to lengthen the mains power cable
- the base unit's telephone cable will reach your telephone line socket or extension socket (the charger pod does not have a telephone line connection)
- it is not close to another telephone this can cause radio interference
- it is not close to a sink, bath or shower, or anywhere else where it might get wet
- it is not close to other electrical equipment fridges, washing machines, microwave ovens, fluorescent lights, TVs etc.

Radio signals between handset and base unit

To use your handset and base unit together, you must be able to establish a radio link between them. Be aware that:

- Any large metal object like a refrigerator, a mirror or a filing cabinet — between the handset and the base unit may block the radio signal.
- Other **solid structures**, like walls, may reduce the signal strength.

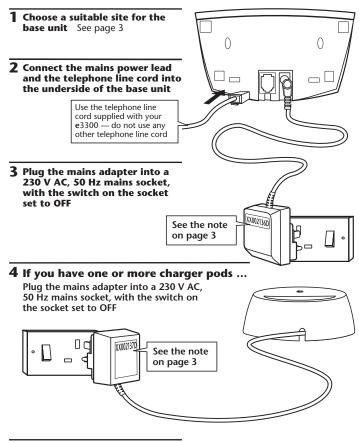
Mains power connection

IMPORTANT —

- The e3300 base unit must be used with mains adapter, part no. XX002136D, supplied with the unit.
- The e3300 charger pod must be used with mains adapter, part no. XX002137D, supplied with the unit.

Using any other adapter will result in non-compliance with EN60950, and will invalidate any approval given to this apparatus.

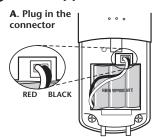
Installation and set-up



5 Switch on at the mains socket(s)

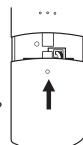
4

6 Fit a battery pack in each handset



B. Tuck the wires in and lay the battery pack in the compartment

C. Fit the battery compartment cover, sliding it into place and pressing firmly to make sure it is secure



7 Charge the batteries for 15 hours

Before you use the handset for the first time, it is important to charge the batteries fully.

The handset 'beeps' when it's correctly in position on the charging cradle.

Leave the handset on the charging cradle for 15 hours.

When you don't need to use the handset (for example, overnight or when you go out), replace it on the base unit or charger pod, to keep the batteries charged.



8 Connect the base unit to the telephone line

Switch off power at the mains socket Insert the telephone line plug into the socket as shown

Switch mains power back on

Make sure the mains socket is switched on if you want to use the phone — it will not work without electrical power



Use the plug to raise the shutter before pushing it into the socket

NOTE: the charger pod does not have a connection to the telephone line.

Before you start

Electrical safety

- DO NOT let the base unit or charger pod get wet. Electrical equipment can cause serious injury if used while you are wet or standing in water.
- If the base unit (or the charger pod) ever falls into water, DO NOT retrieve it until you have unplugged the power lead from the mains and the telephone line plug from the telephone socket; then pull it out by the unplugged cables.
- NEVER use your e3300 outdoors during a thunderstorm
 — unplug the base unit from the telephone line and the
 mains socket when there are storms in your area.
 Damage caused by lightning is not covered by the
 guarantee.

Interference

If the sound quality gets worse as you move around while on a call, this is probably caused by interference between the handset and the base unit, perhaps because you are too near to another phone or other electrical equipment.

Move to a different position to clear the interference. If you do not move, your call may be cut off.

Radio interference in the environment may occasionally cause a short break in the link between the handset and the base unit while you are on a call. The handset's display will flash briefly, while the unit automatically restores the link.

'Out of range' warning

6

If you hear a warning tone during a call, and/or the sound in the earpiece becomes faint or distorted, you may be going out of range of the base unit. Move nearer to the base unit within 20 seconds, until the tone stops. Otherwise, your call may be cut off.

Switching on and off

To switch the handset on and off



To switch the handset off and save battery power:

Press the **HANG UP/C** button and hold it for 3 seconds until the display goes blank

To switch the handset back on:

Briefly press the HANG UP/C button

To lock the keypad





To lock the keypad:

Press the **HANG UP/C** button and hold it for 1 second until the 'key' symbol and a group of dashes appear on the display

To unlock the keypad:



Press the **HANG UP/C** button and hold it for 1 second until the 'key' symbol disappears from the display

Or simply replace the handset on the base unit or charger pod

Notes

- When the handset is switched off, it can't be used for making calls, including emergency calls.
- When the keypad is locked, the handset can only call the emergency numbers you have programmed as described on page 27.
- When the handset is switched off, it won't ring for incoming calls, but the base unit will still ring. To answer a call when the handset is switched off, you need to switch it back on. Remember that it may take a few moments for the handset to re-establish a radio link with the base unit.

Making and answering calls

To make a call

Key in the telephone number

If you make a mistake, press the HANG UP/C button to clear one digit at a time from the display.



Press the **PHONE** button

(You can dial the number after you press the PHONE button to get Dial tone if you prefer, but you won't be able to correct any mistakes if you do it this way.)

If you want to use the Indirect Network feature, turn to page 32 for more information.

To answer a call

When there's an incoming call, the base unit and handset ring, and **CRLL** flashes on the display.

Press any button (except HANG UP/C) to answer the call

To end a call



Press the **HANG UP/C** button so that the PHONE light on the base unit goes out Or simply replace the handset on the base unit or charger pod

Earpiece volume



During a call, to adjust the volume in the earpiece:

Press the ▲ or ▼ button

There are three volume levels, shown by bars on the right-hand side of the display. After you end your call, the earpiece volume will stay at the level you have set.

Last Number Redial (LNR)



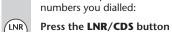
To make a repeat call to the last number you dialled (up to 24 digits):

To make a repeat call to one of the the last five

Press the LNR/CDS button



Press the **PHONE** button





Press the ▲ or ▼ button if necessary until the number you want is displayed



Press the **PHONE** button



To clear a number from the Last Number Redial (LNR) memories:

Press the LNR/CDS button, then the ▲ or ▼ button until the number you want to delete is displayed



Press and hold the **HANG UP/C** button until you hear a tone;

OR press and hold the HANG UP/C button for 5 seconds to clear all five LNR memories

- **Notes** Only numbers you've dialled manually will be stored in the LNR memories; not numbers you've dialled from memory or from the Caller Display list.
 - Numbers you've dialled more than once will be stored only once.
 - Each time you dial a number, it clears the oldest one from the LNR memories; so you don't need to clear numbers manually unless you want to.

Memory dialling

You can store up to 20 phone numbers in memory. Each number can have up to 24 digits. The 20 memory locations are numbered 01 to 20.

To store a number

10

Method 1

Key in the phone number

If you make a mistake, press the HANG UP/C button to clear one digit at a time from the display.



Press and hold the **MEMORY** button for at least a second

The phone number appears on the display, with the first free memory location to the left of it. To store it in a different location, use the **A** or ▼ button to move to the one you prefer.



Press the **PHONE** button to confirm

Method 2



Press the **PROG** button



Press the **MEMORY** button



Press the ▲ or ▼ button to find a free memory location (or key in a memory location number using the numbered keys)



Key in the phone number



Press the **PHONE** button to confirm

(You can use either Method 1 or Method 2 to store numbers, as you prefer.)

To make a memory call



Press the **MEMORY** button

Two dashes flash on the left side of the display



Either press the ▲ or ▼ button to find a the number you want; or key in the memory location number using



Press the **PHONE** button

the numbered keys

Chain dialling

You can store part of a number (for example, the longdistance dialling code) in memory, and use any combination of memory and manual dialling to make a call.

To change a stored number



Press the **PROG** button







Press the ▲ or ▼ button until the number you want to change is displayed



Press the HANG UP/C button to delete digits one by one; then key in the new digits



Press the **PHONE** button

Memory dialling Memory dialling

To delete a stored number



Press the **MEMORY** button

Press the ▲ or ▼ button until the number



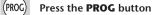
you want to delete is displayed

Press and hold the **HANG UP/C** button until
you hear a tone and the number disappears

from the display;
OR press and hold the **HANG UP/C** button for 5 seconds to clear all 20 memories

To use the notebook

You can store a number in memory while you are busy on a call.





Press the **MEMORY** button



Press the ▲ or ▼ button to find a free

memory location; OR key in a memory location number using the numbered keys



Key in the phone number you want to store



Press the **PHONE** button to confirm

Note: If you want to quit the notebook without storing a number, press the HANG UP/C button for one second.

To store an LNR number in memory

You can move a number from the Last Number Redial (LNR) memories (see page 9) to a more permanent memory location.



Press the **LNR/CDS** button



Press the ▲ or ▼ button if necessary until the number you want is displayed



Press and hold the **MEMORY** button for one second

The display shows the first free memory location. You can press the \triangle or ∇ button to select a different free location if you wish (only free locations are displayed).



Press the **PHONE** button to store the number

Caller Display

If you subscribe to this feature from your service provider, you can see the phone numbers of your callers on the display, before you answer. If a caller withholds their number by dialling 141, or if they are calling from a network that does not transmit the number, no number will be shown on the display when the phone rings.

The e3300 will store the numbers of the last 10 callers (whether or not you answered the call) so you can call them back later. When all 10 Caller Display memories are full, the next incoming number will overwrite the oldest one. If the number was withheld or unavailable, no record will be stored.

If you've got new Caller Display records, the symbol is shown on the display.

To check Caller Display records

14



Press the LNR/CDS button TWICE

The most recent caller's number is shown on the display.



Press the **STAR** (*) button to switch between the number, and the time/date of the call

If the number had more than 13 digits, you'll see the first 13 digits of the number when you press the * button once; press it again to see the time/date.



Press the \blacktriangle or \blacktriangledown button to scroll through the records

Once you've checked all the records, the **CID** symbol disappears from the display.

To return a call

1

To ring back someone who's called you:

Follow steps 1 to 3 on page 14 to display the



Press the **PHONE** button to dial the number

To delete Caller Display records

To delete a Caller Display record:

Follow steps 1 to 3 on page 14 to display the number

2 ③

Press and hold the **HANG UP/C** button until you hear a tone;

OR press and hold the **HANG UP/C** button for 5 seconds to clear all 10 records

To store a Caller Display number in memory

To move a Caller Display record to a more permanent memory location:

Follow steps 1 to 3 on page 14 to display the number



Press and hold the **MEMORY** button for one second

The display shows the first free memory location. You can press the \triangle or ∇ button to select a different free location if you wish (only free locations are displayed).



Press the **PHONE** button to store the number

Using a multi-handset system

If you have an e3300 Twin or Triple system, you already have two or three handsets registered to your base unit. You can register additional handsets — up to six handsets per base unit. With two or more handsets registered, you can:

- make intercom calls from one handset to another
- transfer an outside call from one handset to another
- shuttle between an outside call and an intercom call
- set up a three-way conference call

Each handset's number (h1 to h6) is shown on its display.

- Only one handset can be connected to the outside line at once. If you try to make a call while another handset is already on the line, you'll hear Busy tone.
- Some of the instructions in this section tell you to press a button 'for one second'. This means that you should press the button and hold it down for a moment until the display changes, you hear a tone, or you are connected to another call.

To make an intercom call



1

Press the INT (*) button for one second INT appears on your handset's display, with the numbers of all other registered handsets.

2



Key in a handset number; or press **9** to call all other registered handsets

The other handset rings, and the **INT** symbol flashes on its display. When the other handset user answers, you will be connected.

To answer an intercom call

The ringing tune for intercom calls is different from that for outside calls. When someone makes an intercom call to you (even when you're already busy on a call) **INT** appears on your handset's display, with the number of the handset calling you.

Press any button (except HANG UP/C) to answer the call

To end an intercom call

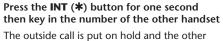


Press the **HANG UP/C** button
Or simply replace the handset on the base unit or charger pod

To transfer a call



When you have made or answered an outside call, to transfer it to another handset:



handset rings. When the other handset user answers, you can speak to her/him.

If the other user does not answer, you can get back to the outside call at any time by **pressing** and holding the **INT** (*) button again.

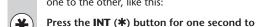
2 3

Press the **HANG UP/C** button to hang up and transfer the call

You can press the HANG UP/C to transfer the outside call *before* the other handset answers your intercom call. If the user hasn't answered after 30 seconds, the outside call will come back to you and your handset will ring.

Using a multi-handset system Using a multi-handset system

To shuttle between two calls



When you have both an outside call and an intercom call in progress, you can shuttle from one to the other, like this:



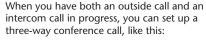
hold You can **transfer** the outside call to the other handset by pressing the HANG UP/C button while you're connected to the intercom call

speak to each in turn, putting the other on

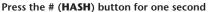
If you press the **HANG UP/C** button while you're connected to the outside call, you will disconnect it.

To set up a three-way conference

18







To suspend the other handset user from the conference call: Press the # (HASH) button for one second



You remain connected to the outside call. If the other user has not hung up, you can bring her/him back into the conference by pressing the # (HASH) button again.

OR, to drop out of the conference call, leaving the other user connected to the outside call:



Press the HANG UP/C button

New Call tone

When you are on an intercom call and an outside call comes in, you will hear New Call tone over your conversation to tell you that someone is calling you.

To answer the outside call and end the intercom call:



OR, to answer the outside call and put the intercom call on hold (so you can later use shuttle, conference or transfer):

Briefly press the # (HASH) button



base unit



To make all registered handsets ring (this is useful if you've forgotten where you put a handset):

Press the **HANDSET LOCATOR** button on the base unit

Handsets ring for up to 30 seconds. To stop the ringing before this time:



Press the HANDSET LOCATOR button again; or press any button on any handset



Using a multi-handset system Using a multi-handset system

To register a new handset to your base unit

The handset(s) supplied with your base unit should not need to be registered; only additional ones you have bought separately.

Each handset can be registered to **up to four base units**, numbered 1 to 4.



Press and hold the **HANDSET LOCATOR** button on the base unit until you hear Registration tone (slow 'beeps')

You now have **30 seconds** in which to register the handset.



On the handset, press the **PROG** button then key in **1 6** followed by the base unit number



If this is the first base unit you're registering to, its number is 1.



Key in the base unit's PIN code

If you have not set a base unit PIN as described on page 27, the default PIN is **0000**.



Press the **PHONE** button

The display shows the handset numbers which are still free on the base unit.

5

(Optional) Key in a handset number

If you don't key in a number at this point, the handset will be registered with the lowest free number.

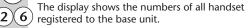
The handset beeps to confirm registration.

To de-register a handset

You may need to do this in order to replace a faulty handset.



Press the PROG button then 26





Key in the number of the handset to be de-registered

The display flashes, and the handset is de-registered.

To select a base unit

If your handset is registered to more than one base unit, it will automatically select the one with which it can best set up a radio link (usually the nearest one). Or you can select a base unit manually.

You don't need this function if you have only one base unit.



Press the PROG button then 17





Use the ▲ or ▼ buttons to select a base unit

Base units are numbered 1 to 4. If you select 0, your handset will automatically select the base unit that gives the strongest connection.

21



Press the **PHONE** button to confirm

To register to a different brand of base unit

Your e3300 can be registered to any GAP-compatible base unit; or your can register other GAP-compatible handsets to your e3300 base unit. But we do not guarantee that all features or display messages will be available using other manufacturers' equipment.

- **1** Follow the instructions in the **base unit**'s User Guide to put the base unit into registration mode (for example, step 1 on page 20).
- **2** Follow the instructions in the **handset**'s User Guide to register the handset (for example, steps 2 to 5 on page 20).

If you need to enter a PIN code for the base unit, refer to the **base unit**'s User Guide.

If you have problems, contact the Binatone Help Line for more advice.

Customising — general points

You can customise the settings of your e3300 handset and base unit using a menu which is shown on the handset's display. Please note that:

- If you have set a PIN code for your handset and/or your base unit (see pages 23 and 27), you will need to key it in after you press PROG 1 (handset) or PROG 2 (base unit) to make changes. The instructions in this User Guide assume that you have not set a PIN
- If you don't press any button for about 25 seconds, the handset will **time out** and the display will return to standby mode.
- When you confirm any setting you have made, you'll hear a confirmation tone. If you make a mistake, you'll hear a warning tone.

Customising your handset

The handset's PIN code

The handset has a default PIN (personal identity number) of **0000**. You can change it to **any four-digit number** you'll remember easily. If you leave it at the default, you won't need to key it in to change the handset's settings.



Press the PROG button then 18



Key in your chosen PIN



Press the **PHONE** button to confirm

If you forget your PIN, and you want to change the handset's settings, you'll need to reset the handset as described on page 26.

Auto-answer

When a call comes in, you need to press any button to answer it. Or you can set auto-answer — so, if the handset is in place on the base unit, you simply lift it to answer the call, without pressing any button.



Press the PROG button then 1 5



Use the ▲ or ▼ button to set:

0 for auto-answer **off 1** for auto-answer **on**



Press the **PHONE** button to confirm

Customising your handset Customising your handset

Ringer volume and melody

The handset has eight ringer volume levels, including 0 for off; and eight ringer melodies. With the volume set to 0, the handset will not ring for an incoming call, but the display will show ERLL or the phone number.

(PROC

Press the PROG button then 1 1 1



Use the ▲ or ▼ button to change the



Press the **PHONE** button to confirm



To change the **melody**:

To change the volume:

Press the PROG button then 1 1 2





Use the ▲ or ▼ button to change the melody



Press the **PHONE** button to confirm

Key tone

24

Normally, whenever you press a button on the handset, you hear a 'beep' tone. You can turn these tones off if you prefer.



Press the PROG button then 1 1 3





Use the ▲ or ▼ buttons to set:

0 for key tone **off** 1 for key tone on



Press the **PHONE** button to confirm

Direct Call

With Direct Call turned on, when you press any key except the PROG button, the handset will automatically make a call to a number you have programmed in. This feature is sometimes called babysitter's call.

With Direct Call turned on, it is not possible to make emergency calls, unless you have programmed an emergency number such as 999 as the Direct Call number. But remember that the number you have programmed will be dialled automatically when any key is pressed.

> Before you can turn Direct Call on, you must program the telephone number.



Press the PROG button then 13



2

Key in the number

You can press the HANG UP/C button to clear digits one by one; or press and hold the HANG UP/C button to clear the Direct Call number completely.



Press the **PHONE** button to confirm



To turn Direct Call on and off: Press the PROG button then 1 2



Use the ▲ or ▼ buttons to set:





While Direct Call is turned on, the display shows and the Direct Call number. You can answer calls as normal.

Customising your handset

To clear all memories

This is a way of clearing all stored numbers at once, from the memory locations and the Last Number Redial memories. If you have set a Direct Call number, it will be cleared too.

1 PROG

Press the PROG button then 19



Press the **PHONE** button to confirm

Note: Caller ID memories are cleared by resetting the base unit (see page 31).

To reset the handset

When you reset the handset, you return all its settings to their defaults, as follows:

ringer volumeringer melodykey tonehandset PIN0000

■ Indirect Network off (see page 32)

■ auto-answer off

■ select base unit automatic (best connection)



Press the PROG button then 1 0



Press the **PHONE** button to confirm

Customising your base unit

The base unit's PIN code

The base unit has a default PIN of **0000**. You can change it to **any four-digit number** you'll remember easily. If you leave it at the default, you won't need to key it in to change the base unit's settings.

Press the **PROG** button then **2 8**

Key in your chosen PIN

3

Press the **PHONE** button to confirm

If you forget your PIN, and you want to change the base unit's settings, you'll need to reset the base unit as described on page 31.

Emergency numbers

These two numbers can be dialled even when the handset is locked (see page 7).

1 (PROG) Press the PROG button then 2 2 3 1

2231

2 Key in the first emergency number

Press the **PHONE** button to confirm

4 (PROG) Press the PROG button then 2 2 3 2

2)(2)(3)(2)

Key in the second emergency number

Press the **PHONE** button to confirm

Customising your base unit Customising your base unit

Ringer volume and melody

The base unit has eight ringer volume levels, including **0** for off; and eight ringer melodies. With the volume set to 0, the base unit will not ring for an incoming call.

To change the **volume**:



Press the PROG button then 2 1 1





Use the ▲ or ▼ button to change the volume



Press the **PHONE** button to confirm



To change the **melody**:

PROG Pr

Press the $\mbox{\bf PROG}$ button then $\mbox{\bf 2}\mbox{\bf 1}\mbox{\bf 2}$





Use the ▲ or ▼ button to change the melody



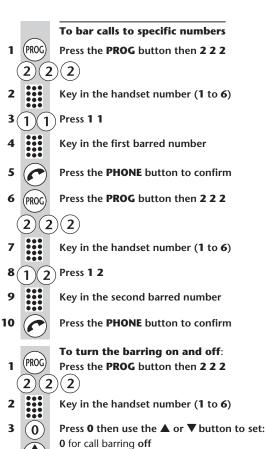
Press the **PHONE** button to confirm

Call barring

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You can set call barring for individual handsets registered to your base unit. Your options are:

- to bar calls to up to two specific numbers (which can be dialling codes) with up to eight digits each
- to bar certain **types of call** no outside calls, or no international calls



1 for call barring on

Press the **PHONE** button to confirm

Customising your base unit Customising your base unit



To bar certain types of call

Press the **PROG** button then 2 2 1



Key in the handset number (1 to 6)



Use the ▲ or ▼ button to set:

- 0 no outside calls (intercom calls only)
- 1 no international calls
- 2 all calls allowed



Press the **PHONE** button to confirm

Date and time

You need to set the date and time if they are to be shown correctly on the handsets' displays and stored with Caller Display records.



Press the PROG button then 2 3





Key in the date as a six-digit number

...for example, 131002 for 13 October 2002, 020303 for 2 March 2003.



Press the **PHONE** button to confirm



Key in the time as a four-digit number

...for example, 0830 for 8:30 am, 1406 for 2:06 pm.



Press the **PHONE** button to confirm

To clear all Caller Display memories

This is a way of clearing all stored numbers from the Caller Display memories.





Press the **PHONE** button to confirm

To reset the base unit

When you reset the base unit, you return all its settings to their defaults, as follows:

ringer volume 7ringer melody 4key tone onbase unit PIN 0000

call barring noneCaller Display memories empty

■ Indirect Network codes none (see page 32)



Press the PROG button then 2 0





Press the **PHONE** button to confirm

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Indirect Network

You can use this feature if you make some of your calls via a different network from the one that supplies your exchange line. By using indirect access to an alternative network, you may be able to save money on longdistance and international calls. When you subscribe to an alternative network provider, they will send you a network access code

To route calls over the alternative network, you need to key in the access code each time you make a call. Your e3300 can do this automatically when you dial a longdistance or international number (beginning with 0), either manually or from memory.

For local calls (numbers not beginning with 0), the e3300 will not dial the network access code; so these calls will be routed over your local network. You can also set two 'local' dialling codes, beginning with 0, for which the network access code won't be dialled.

The network access code and the additional 'local' dialling codes are set on the base unit, and apply to all registered handsets. But you need to turn the Indirect Network feature on and off on individual handsets.

To set the network access code



Press the PROG button then 2 4 0





Key in the network access code (up to six digits)



Press the **PHONE** button to confirm

To set additional 'local' dialling codes

PROG 2

Press the PROG button then 2 4 1

2

Key in the first dialling code (up to 6 digits)

Press the **PHONE** button to confirm

Press the PROG button then 2 4 2

Key in the second dialling code (up to 6 digits)

Press the **PHONE** button to confirm

To turn Indirect **Network on** and off



You need to do this on each handset.

Press the PROG button then 14

Use the ▲ or ▼ buttons to set: 0 for Indirect Network off 1 for Indirect Network on

Press the **PHONE** button to confirm

When you make a call, the handset will dial the network access code when you dial a number beginning with 0, except when it's to one of the 'local' codes you have set. When a call is routed via Indirect Network, LC is shown on the display.

Note — for Indirect Network to work, you must dial the phone number (or select it from memory, LNR memory or Caller Display memory) before you press the PHONE button for an outside line.

Troubleshooting

The e3300 must be serviced by trained engineers.
 NEVER attempt any repairs or adjustments yourself

 you could make the problem worse and invalidate the Guarantee.

ALWAYS check first that:

- you have followed all the steps listed on pages 4 and 5 to install and set up your e3300
- all connectors are firmly inserted in their sockets
- mains power is switched on at the socket
- the handset's **batteries** are correctly and securely installed, and are not run down

Everyday use

"I cannot make or answer calls."

If the handset's display is blank, it may be **switched off**. Press the **HANG UP/C** button to switch it back on.

Check that the base unit's mains power adapter is plugged in and power is switched on. The base unit needs mains power for normal operation of the phone — not just for charging the batteries.

Make sure you're using the **telephone line cable** that was supplied with your e3300. Other telephone line cables might not work.

Move the handset **closer** to the base unit.

Check the **Battery Level** symbol on the display. If it is low, replace the handset on the base unit or charger pod to recharge the batteries.

Switch off power at the mains socket, wait for a few seconds and then **switch back on**. This may solve the problem.

"I cannot make a call."	The handset's keypad may be locked (see page 7). Unlock it before you make a call.
	Call barring may have been set (see page 28). Check with the user of the base unit.
"When I press keys, nothing happens."	Make sure the batteries are fitted in your handset. If the Battery Level symbol on the display shows 'low', recharge the batteries.
"When I key in a number, it appears on the display, but I can't make an outside call."	Try moving the handset closer to the base unit.
	Try a different position for the base unit — somewhere higher if possible, or further from other electrical equipment.
"The phone does not ring"	Check that the base unit's mains power adapter is plugged in and power is switched on. The base unit needs mains power for normal operation of the phone — not just for charging the batteries.
	Make sure you're using the telephone line cable that was supplied with your e3300. Other telephone line cables might not work.
	Check that the total REN value of all equipment connected to your telephone line is no more than 4 (see page 2). Disconnect one or more telephones and see whether that helps.
"My call was cut off when I went	Move the handset closer to the base unit before you try again to make a call.

Binatone Help Line: **01325 304 473** 35

out of range.

Now I can't use my handset."

"There is inter- ference and noise on the line."	Move the handset closer to the base unit, or to a different position.
	Try moving the base unit so that it's not near other electrical equipment , such as a television or a computer.
	You'll get the best results if you site the base unit as high as possible. For example, in a two-storey house, the first-floor landing is an ideal place for the base unit.
"I hear 'beeps' from my handset while I'm on a call."	You may be going out of range of the base unit. Move closer, or your call may be cut off.
	Check the Battery Level symbol on the display. If it is low, recharge the batteries.
"The Caller Display feature isn't working."	You need to subscribe to the Caller Display feature from BT or your service provider.
	The caller may have withheld their number by dialling 141. Or they may be calling from a network that does not transmit the Caller ID (for example, it may be an international call).
"When I try to make a call, I hear Busy tone."	If you're using a e3300 Twin system, or have extra handsets registered to your base unit, check that another handset isn't already in use on a call.
"The volume in the earpiece is low when I'm on a call."	Make sure you're holding the earpiece correctly over your ear.
	Adjust the volume using the ▲ or ▼ button.

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Using a multi-handset system

"I can't transfer a call."

Make sure the other handset is within range of the base unit

Make sure you're dialling the correct number for the other handset (1 to 6, or 9 for all registered handsets).

Customising the handset and base unit

"When I try to change the settings of my handset and/or base unit, I hear a warning tone." Have you set a PIN code for your handset and/or base unit? If so, you need to key it in after pressing PROG 1 or PROG 2 before you can make any changes. If you've forgotten your PIN, you'll need to reset the handset and/or base unit as described on pages 26 and 31.

Indirect Network

"The Indirect Network feature isn't working." You must **subscribe to an alternative network provider** before you can use this feature.

If you have more than one registered handset, you need to turn the feature on for **each one individually**, as well as setting the network access code on the base unit.

When making a call, you must dial the number (or select the number from memory, LNR memory or Caller Display memory) before you press the **PHONE** button for an outside line.

Troubleshooting Troubleshooting

Batteries

"The handset's battery pack is running low within an hour or two."

Before you first used the handset, you should have left it on the base unit or charger pod for up to 15 hours to charge the batteries fully.

You may need to replace the battery pack (see below).

Clean the battery charging contacts with a dry cloth.

Check the connections between the base unit and the mains power socket.

"I try to recharge the batteries, but I still get a warning that they are low."

You need to replace the battery pack.

To find out how to obtain a replacement, call the Binatone Spares Department on 01325 304 473, between 9.00 am and 5.00 pm, Monday to Friday.

Dispose of used batteries safely — never burn them, or put them where they could get punctured.

PBX use

"The Recall function doesn't seem to work."

You may need to press and hold the R button for a couple of seconds, rather than pressing it briefly. Try this and see if it works.

"Last Number Redial and/or memory dialling don't work on a PBX."

When you first make a call, press the LNR/CDS/P button for a pause between the outside line access code (e.g. 9) and the telephone number. You should later be able to redial the number.

When storing numbers in memory, you can include the outside line access code (e.g. 9) with each number.

If your PBX requires you to wait for a second Dial tone before dialling the telephone number, press the **LNR/CDS/P** button for a pause between the access code and the number.

You can also set up your e3300 so that it automatically inserts a 2-second pause after you dial the outside line access code, as follows:



Press the PROG button then 2 5 0



Key in the line access code (up to four digits)



Press the **PHONE** button to confirm

If the fault persists ...

- Disconnect all other instruments connected to the same line as the e3300 and see whether you can make a
- Disconnect the base unit from the telephone line and plug a different phone into the master telephone socket. Try making a call. If this works, the line is OK.
- If the call does not work, and you are using a two-way socket adapter, remove it and plug a telephone directly into the socket. If the call now works, the adapter may be faulty.
- If you cannot make a call, the fault may be on the exchange line. Contact the service provider (the BT engineers on 151, or your cable company).
- If you still cannot identify the cause of the problem, contact the Binatone Help Line on 01325 304 473.

Cleaning and care

- Do not clean any part of your e3300 with benzene, thinner or other solvent chemicals — this may cause permanent damage which is not covered by the Guarantee. When necessary, clean it with a damp cloth.
- Keep your e3300 away from hot, humid conditions or strong sunlight, and don't let it get wet.
- Every effort has been made to ensure high standards of reliability for your e3300. However, if something does go wrong, please do not try to repair it yourself consult your supplier or the Binatone Help Line.

Declaration of conformity

The Binatone e3300 complies with the essential protective requirements and objectives of:

- EC R&TTE Directive 1999/5/EC
- EC Low Voltage Directive 73/23/EEC
- EC EMC Directive 89/336/EEC

and conforms to the following relevant harmonised standards:

■ Radio: TBR 6■ EMC: EN 301489

■ Safety: EN 60950, EN 41003

Other: I-CTR 37

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Binatone Telecom plc operates a policy of continuous product improvement, and so reserves the right to make changes to the product and functions without notice.

Guarantee and service

The Binatone e3300 is guaranteed for 12 months from the date of purchase shown on your sales receipt. The Guarantee does not cover damage by misuse or negligence, or by excessive voltages — for example, faults on the telephone line, or lightning.

Please keep your sales (till) receipt — this is your guarantee. You should also keep the original packaging material.

In the unlikely event that you need to return your e3300 to our Repair Centre while it is under guarantee, there will be a £5 handling charge.

While the unit is under Guarantee

- 1 Disconnect the base unit from the telephone line and the mains electricity supply
- 2 Pack up all parts of your e3300, using the original packaging. Remember to include the mains adapter
- **3** Return the unit to the shop where you bought it, making sure you take your sales receipt

After the Guarantee has expired

If the unit is no longer under Guarantee, first follow steps **1** and **2** as for repair under Guarantee. Then ...

- **3** Call our Service Department on **01325 304 473** and ask for a quotation of the repair charge and details of where to send your **e3300** for repair
- 4 Make sure you include with your e3300:
 - your name and address
 - a cheque or postal order for the value of the repair charge
- **5** Return your e3300 to the address given by the Service Department

Technical details

Standard **Digital Enhanced Cordless**

Telecommunications (DECT)

Frequency range 1.88 to 1.9 GHz (bandwidth = 20 MHz)

Channel bandwidth 1.728 MHz

Operating range up to 300 m outdoors; up to 50 m

indoors

Operating time standby: 80 hours approx.

talking: 7 hours approx. battery charge time: 15 hours

Temperature range Operating 0 °C to 40 °C

Storage -20 °C to 60 °C

Electrical power HANDSET — 3.6 V 300 mAH Nickel Metal

Hydride (NiMH) rechargeable battery pack

BASE UNIT/CHARGER POD — input 230 V AC, 50 Hz; output DC 9 V, 300 mA; polarity - -(-+; mains adapter part numbers XX002136D (base unit) and XX002137D (charger

Port specification The port (connected to the mains power supply) is a SELV port with respect to EN41003.

The port (connected to the telephone line) is a TNV port with respect to EN41003.

PBX compatibility Timed break recall: 100 ms (short press); 250 ms (long press).

Pause length (using the LNR/CDS/P button): 3 seconds. Signalling type: DTMF (dual-tone multifrequency), also called tone dialling.

Network connection This equipment is intended to be used in the UK only. Operation on other countries' PSTN termination points cannot be guaranteed.

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